

Inlining

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Datalog

- Declarative logic-programming language

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- Facts:

```
person("abdul").  
person("martha").  
person("alice").  
person("john").
```

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person("abdul").
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```
person("alice").
```

```
person("john").
```

```
wants("alice", "cake").
```

```
wants("ant", "honey").
```

```
wants("john", "pineapple").
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Datalog

- Declarative logic-programming language

- Facts:

```
person("abdu1").           wants("alice", "cake").  
person("martha").         wants("ant", "honey").  
person("alice").          wants("john", "pineapple").  
person("john").
```

- Rules:

```
person_wants(X, Y) :- person(X), wants(X, Y).
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person("john").
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- Rules:

```
person_wants(X, Y) :- person(X), wants(X, Y).  
wants(X, "inlining in soufflé") :- person(X).
```

Motivation for Inlining

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Find all pairs (x,y) of natural numbers below 1000 where $x < 10$ and $y = x^2$

```
natural_number(0).
```

```
natural_number(x+1) :- natural_number(x), x < 999.
```

```
natural_pair(x,y) :- natural_number(x), natural_number(y).
```

```
query(x,y) :- natural_pair(x,y), x < 10, y = x*x.
```

```
.output query
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Relation	# Tuples Generated	Total Time (s)	Total Time (%)
natural_number	1,000	0.002	1.2%
natural_pair	1,000,000	0.154	92.2%
query	10	0.011	6.6%

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Initial Program

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natural_pair	1,000,000	0.154	92.2%
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Peak Memory: 27.94 MB
Total Time: 0.17 s

New and Improved™ Program

Relation	# Tuples Generated	Total Time (s)	Total Time (%)
natural_number	1,000	0.002	100%
query	10	0.00	0%

Peak Memory: 11.68 MB
Total Time: 0.01 s

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- Inlining is most appropriate for relations that:
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 - Are not used much
 - Have a small number of rules
 - If they appear negated, then don't have large rule bodies
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- Inlining is most appropriate for relations that:
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 - If they appear negated, then don't have large rule bodies
 - Only a small portion of the relation is likely to be used
- **Primarily beneficial when it is not useful to precompute and store all the tuples in the relation**

Transformation Algorithm

Algorithm 1 Inline Transformer

```
1: function INLINEPROGRAM( $P, I$ )  $\triangleright$   $P$  - program,  $I$  - set of inlined relations
2:   inliningPerformed = true
3:   while inliningPerformed do
4:     inliningPerformed = false
5:     clausesToRemove =  $\emptyset$ 
6:     for all clauses  $c \in P$  s.t. relation( $c$ )  $\notin I$  do
7:       if body( $c$ ) contains a literal  $L$  s.t.  $L$  uses a relation in  $I$  then
8:         clausesToRemove.add( $c$ )
9:         inliningPerformed = true
10:         $V$  = set of conjunctions replacing  $L$  after one step of inlining
11:        for all  $v \in V$  do
12:          newClause = copy of  $c$  with  $L$  replaced by  $v$ 
13:          P.addClause(newClause)
14:        for all  $c \in$  clausesToRemove do
15:          P.removeClause( $C$ )
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 - New versions of L' will be of the form:

$$L'_1 = L'_{11} \wedge L'_{12} \wedge \cdots \wedge L'_{1m_1}$$

$$L'_2 = L'_{21} \wedge L'_{22} \wedge \cdots \wedge L'_{2m_2}$$

⋮

$$L'_n = L'_{n1} \wedge L'_{n2} \wedge \cdots \wedge L'_{nm_n}$$

- $L' = L'_1 \vee \cdots \vee L'_n$

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- $\neg L' = \neg(L'_1 \vee \cdots \vee L'_n)$

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- Cases:
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 - A is of the form $\langle \text{aggr_type} \rangle : \langle \text{body} \rangle$
 - $B' = B'_1 \vee \dots \vee B'_n$
 - If $A = \max Z : B$, then:
 - $A' = \max(\max Z : B'_1, \max Z : B'_2, \dots, \max Z : B'_n)$

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 - If $A = \max Z : B$, then:
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 - If $A = \min Z : B$, then:
 - $A' = \min(\min Z : B'_1, \min Z : B'_2, \dots, \min Z : B'_n)$
 - If $A = \text{sum } Z : B$, then:
 - $A' = \text{sum}(\text{sum } Z : B'_1, \text{sum } Z : B'_2, \dots, \text{sum } Z : B'_n)$
 - If $A = \text{count } Z : B$, then:
 - $A' = \text{sum}(\text{count } Z : B'_1, \text{count } Z : B'_2, \dots, \text{count } Z : B'_n)$

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- Let L be the literal we want to inline.
- Cases:
 - ~~$L = !L'$, where L' needs to be inlined~~
 - ~~$L = a(x_1, \dots, x_k, \dots, x_n)$, x_k an aggregator that needs to be inlined~~
 - **$L = a(x_1, \dots, x_n)$, a needs to be inlined**

Literal Algorithm - Atoms

- Let $L = a(x_1, \dots, x_n)$ be the atom we want to inline
- Let the rules for a be defined as follows:
 - $a(y_{11}, \dots, y_{1n}) :- B_1(y_{11}, \dots, y_{1n})$
 - $a(y_{21}, \dots, y_{2n}) :- B_2(y_{21}, \dots, y_{2n})$
 - ...
 - $a(y_{m1}, \dots, y_{mn}) :- B_m(y_{m1}, \dots, y_{mn})$

Atom Inlining - Unification

- Argument matching
- E.g. unifying $a(x_1, \dots, x_n)$ and $a(y_1, \dots, y_n)$

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- Problem: unifying $a(x, y)$ and $a(y, z)$

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- Problem: unifying $a(x, y)$ and $a(y, z)$
 - $a(y, z) \text{ ---renaming--> } a(y_0, z_0)$

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Inlining Limitations

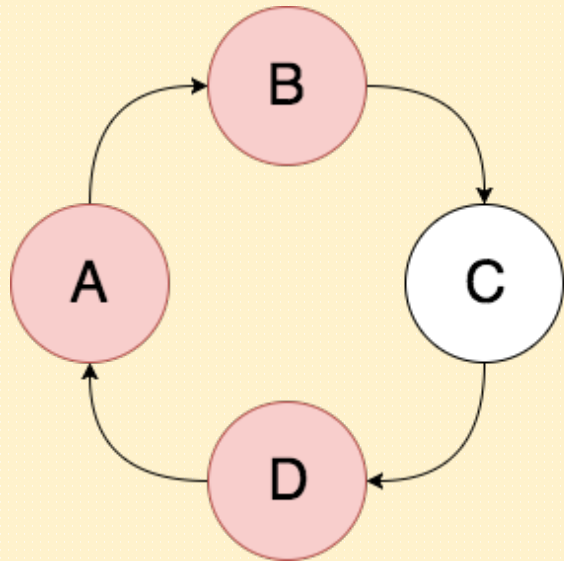
- Can't complete inlining if:
 - Input, output, or printsize relations are chosen to be inlined

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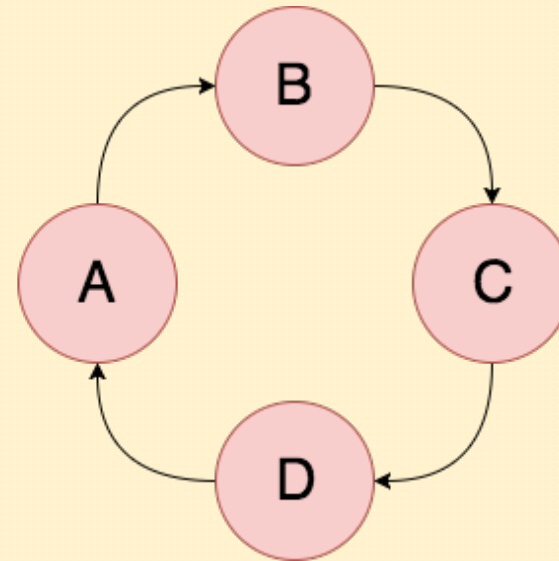
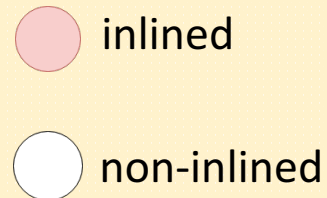
- Can't complete inlining if:
 - Input, output, or printsize relations are chosen to be inlined
 - There's a cycle in the precedence graph composed entirely of inlined relations
 - In other words, let G be the precedence graph, and G' be the subgraph of G containing only the nodes that are inlined. If G' contains a cycle, then inlining is not possible.

Inlining Limitations

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Can Inline! ✓



Can't Inline ☹️

Inlining Limitations

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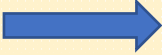
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$a(x) \text{ :- } b(x,y), c(y).$

$d(x) \text{ :- } e(x), !a(x).$

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$a(x) \text{ :- } b(x,y), c(y).$
 $d(x) \text{ :- } e(x), !a(x).$  $d(x) \text{ :- } e(x), !b(x,y).$
 $d(x) \text{ :- } e(x), !c(y).$

Usage

```
.decl natural_pairs(x:number, y:number) inline
```

Benchmarks

Program	Unchanged - Time (s)	Inlined (Maximal) – Time (s)	Speedup (x)
natpairs (n = 10,000)	19.3	0.03	644.3
natpairs (n = 100,000)	-*	0.2	∞
natpairs2 (n = 1000)	51.0	9.0	5.7
prime2 (n = 10,000)	103.7	79.4	1.3
nqueens (n = 8)	11569.0	269.6	42.9
tic-tac-toe	0.4	464.4	0.001

* 2708.9s then ran out of memory

Benchmarks

Program	Unchanged – Memory (MB)	Inlined – Memory (MB)	Improvement(x)
natpairs (n = 10,000)	1640.1	11.7	140.2
natpairs (n = 100,000)	_*	13.0	∞
natpairs2 (n = 1000)	3266.6	16.5	198.0
prime2 (n = 10,000)	1040.3	1040.5	1.0
nqueens (n = 8)	8239.2	129.3	63.7
tic-tac-toe	25.2	9106.0	0.003

* crashed at around 60GB

Case Study - natpairs2

```
.decl natural_number(x:number)
natural_number(0).
natural_number(x+1) :- natural_number(x), x < 9999.

.decl natural_pairs(x:number, y:number) inline
natural_pairs(x, y) :- natural_number(x), natural_number(y).

.decl bad_pairs(x:number, y:number)
bad_pairs(x, y) :- natural_pairs(x, y), x >= y, (x = 2; x = 3; x = 5; x = 7).

.decl good_pairs(x:number, y:number)
good_pairs(x, y) :- natural_pairs(x, y), !bad_pairs(x, y).

.decl bad_number(x:number)
bad_number(2).
bad_number(x+2*y) :- bad_number(x), bad_number(y), x+2*y < 1000.

.decl query(x:number)
query(x) :- good_pairs(x, y), !bad_number(y), x < 100.

.output query()
```

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.decl bad_number(x:number)
bad_number(2).
bad_number(x+2*y) :- bad_number(x), bad_number(y), x+2*y < 1000.

.decl query(x:number)
query(x) :- good_pairs(x, y), !bad_number(y), x < 100.

.output query()
```

Relations Inlined	Time (s)	Speedup (x)
\emptyset	46.90	-
{natural_pairs}	29.04	1.62
{bad_pairs}	1025.51	0.05
{good_pairs}	28.43	1.65
{natural_pairs, bad_pairs}	607.07	0.08
{natural_pairs, good_pairs}	0.17	276.88
{bad_pairs, good_pairs}	1195.04	0.04
{natural_pairs, bad_pairs, good_pairs}	9.08	5.17

Future Work

- Automating the inlining selection process
- Support specific rule inlining
- Fixing aggregator inlining
- Using inlining with Magic-Set